

## What happens when a children's author and illustrator team up to design a chatbot? You get a goat. And it's here to help families play, read and get out in the garden more.

Imagine being able to talk to your favourite book characters, even when you've finished the final chapter. Well, now you can. In a world first, Book and Bot is an AI led publishing project where each children's book comes with a companion chatbot for continued storyplay.



Printed book



Digital chatbot.

The first book in the series, *MAYA JAM INVENTS A PET*, is a collaboration between [Annabel Blake](#) (ex-Googler, award winning childrens author, AI design researcher @Canva) & [Aurélie Lise-Anne](#) (Paddington Bear & Klaus Illustrator). Woven through the charming tale is a chatbot character, Sardine the robo goat. Simply buy the book, read, then open the chat to play.

Unlike chatbots promising to *BOOST your productivity!* or *WRITE A BOOK in 1 minute!* Sardine the chatbot is designed for family play. Sardine is great at inventing gardening games, telling goat jokes and helping families brainstorm new inventions. Sardine is *terrible* at doing homework and math (after all, they are a goat).

Ultimately, Book & Bot shows how authors and illustrators can extend their stories with AI experiences, and bring a refreshing sense of play to the AI space.

### About the book

**Maya Jam Invents a Pet** is a chapter book for ages 4-7. Maya is a creative inventor who can invent pretty much anything she wants, except for one thing: a pet!

Her parents are allergic and think she acts too silly to look after an animal. Worse yet, her first attempt to build a robot pet caused a major MAJOR mess of the lounge room.

Maya sets out with her friends to prove her parents wrong, solve problems with her trusty toolkit and find a sneeze proof pet.



You can chat to Sardine [via this link!](#)  
Free access with Login Email:  
`annabel+test@annabelblake.com`  
Password: `onlyfortesting`